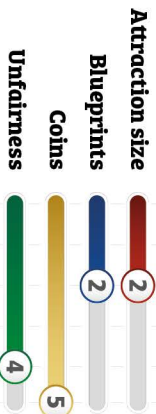


Gangster

Supporting strategies of:



Main Gate ★1
Park Entrance

Park limits:

- Guest capacity: 15
- Super attractions: 1
- Total attractions: 5

Super attractions require 5 stars. ★15
Guest Capacity

BIG AL'S TOTALLY LEGIT FINANCIAL SERVICES

PURPOSE: Loan

Take one or more loans at any time. It's easy!

FAST APPROVAL
Doesn't use a turn or action!

Gain 5 Coins, -10 Points, Gain 5 Coins, -20 Points, Gain 5 Coins, -30 Points

Repay in points only. Due at end of game. No early repayment. NO EXCUSES NO EXTENSIONS NO EXCEPTIONS

This round, each player is affected by

A Lucky Streak



Roll two dice and gain coins equal to the result. Repeat each time you roll a double.

The luckiest streak is the one that ends before it attracts attention.

This round, each player is affected by

Shady Business



You may gain 10 coins. If you do, you cannot take any turns in the Events step.

"You'll be too busy working for us."

This round, each player is affected by

Unexpected Generosity



For the first two loans you take this round, gain double the usual coin value.

Even Big Al has a birthday once a year.

This round, each player is affected by

Intimidation



Intrusion. Dismiss each **staff member** in your park and put those cards into your hand.

"We know all about your people. Who they are, what they do, where they live..."

This round, each player is affected by

Organised Crime



Events step: You must pay 3 coins for each event you play from your hand.

"Nothing happens in this town unless we get our cut."

This round, each player is affected by

A Tax Audit



Injunction.

Lose half of your available coins, rounded down. You cannot put coins into an **Offshore Account** this round.

They made the penalty large enough to cover all the things they didn't catch you doing.



THE GETAWAY

COMPLETE ALL ITEMS

6001

Penalty if incomplete: 10 points

- **Car Chase**, with:
 - + **Gangster** theme icon
 - + Any other upgrade



LITTLE ITALY

COMPLETE ALL ITEMS

6002

Penalty if incomplete: 10 points

- Any **Food Outlet**, with:
 - + **Comfortable Seating**
 - + **Gangster** theme icon



STAY IN STYLE

COMPLETE ALL ITEMS

6003

Penalty if incomplete: 10 points

- Any **Hotel**, with:
 - + At least 5 stars from any upgrades



▲ = UNIQUE



BONUS TARGET

Complete top section to qualify



Concierge

A LOW PROFILE

COMPLETE ALL ITEMS

6004

Penalty if incomplete: 10 points

- Any **Leisure Ride**, with:
 - + Any **Feature** upgrade
- Any **Theatre**, with:
 - + Any upgrade



BONUS TARGET

Complete top section to qualify

- All attractions no larger than 3 icons in size



AN OFFER YOU CAN'T REFUSE

COMPLETE ALL ITEMS

6005

Penalty if incomplete: 10 points

- Any **Super Attraction**, with:
 - + **Gangster** theme icon
- Any **Hotel**, with:
 - + Any **Quality** upgrade
 - + **Gangster** theme icon



BONUS TARGET

Complete top section to qualify

- No Loans



First in Line

Choose a card from the Market and put it into your hand.

All it took was three weeks of waiting in a queue.



Dumpster Diving

Search the Park discard pile and choose a card. Reveal it and put it into your hand.

Friends won't mention that you stink if you spend too much time in the trash. But you do.

Anonymous Complaint

Inspection.

Choose a **type of ride attraction**, then choose a competitor and close all attractions of that type in their park.



"Won't anyone think of the children?"



Drunken Hooligans

Intrusion.

Choose a **guest services** upgrade in any park and demolish it.



It's not a real party until they trash something.



Project Management

You may draw up to three **Blueprint** cards then choose one to keep.

You may discard a blueprint you own.

Merchandising

Gain 5 coins.

Unusual Bequest

Build an **upgrade** from your hand immediately for free.

Media Blitz

Other **Media Blitz** events in play are discarded.

Guests step: Your park scores 8 extra stars.

The only way to manage some projects is to finally manage to get rid of them.

PRINT-n-PLAY ~ PRINT-n-PLAY ~ **OR** ~ PRINT-n-PLAY ~ PRINT-n-PLAY

It's like printing money, if money were shaped like t-shirts, teddy bears, and coffee mugs.

PRINT-n-PLAY ~ PRINT-n-PLAY ~ **OR** ~ PRINT-n-PLAY ~ PRINT-n-PLAY

A huge fan of theme parks all his life, Kevin decided to spend his afterlife as part of one.

PRINT-n-PLAY ~ PRINT-n-PLAY ~ **OR** ~ PRINT-n-PLAY ~ PRINT-n-PLAY

It's not brainwashing, exactly. More like a rinse.

PRINT-n-PLAY ~ PRINT-n-PLAY ~ **OR** ~ PRINT-n-PLAY ~ PRINT-n-PLAY

Frivolous Lawsuit

Choose a **staff member** in any park. Dismiss them unless their employer spends 20 coins or discards a **Giant Wad of Cash**.

Giant Wad of Cash

Choose an **attraction** in any park. You may close it or reopen it.

Powerful Friends

You may discard this card from your hand to block an **Injunction** event from affecting you.

Review Board

Injunction. Choose a **feature** upgrade in any park and demolish it.

The complaint may be imaginary but the legal bills are very real.

G

City officials are so hard-working, and shamefully underpaid.

G

"Who did you kiss in the haunted house, Mr Mayor, when you thought nobody could see...?"

G

"We've reviewed your attraction and it really is just too interesting to meet city regulations."

G

Efficiency

Park step: You may take up to four actions in total.

Sponsorship Deal

Guests step: Gain 1 extra coin for each guest visiting your park.

Renovation

You may close an attraction in your park. This round, when you pay to build an upgrade on a closed attraction in your park, you may pay half the marked coin price, rounded down.

Building Contractor

Park step: Your competitors may use an action to build attractions or upgrades for half the marked coin price, rounded down, by paying that amount to you.

You could get so much more done if you'd just stop eating and sleeping.

PRINT-n-PLAY ~ PRINT-n-PLAY ~ **OR** ~ PRINT-n-PLAY ~ PRINT-n-PLAY

"Printing ads on the back of the tickets? Pfft! We print the tickets on the back of the ads!"

PRINT-n-PLAY ~ PRINT-n-PLAY ~ **OR** ~ PRINT-n-PLAY ~ PRINT-n-PLAY

Pardon our mess, we'll be ready to take your money again soon.

PRINT-n-PLAY ~ PRINT-n-PLAY ~ **OR** ~ PRINT-n-PLAY ~ PRINT-n-PLAY

"Sure, we can build that for ya. I got a cousin, works construction. Cash only, no questions."

PRINT-n-PLAY ~ PRINT-n-PLAY ~ **OR** ~ PRINT-n-PLAY ~ PRINT-n-PLAY

Safety Certificate

You may discard this card from your hand to block an **Inspection** event from affecting you.

Security Guards

You may discard this card from your hand to block an **Intrusion** event from affecting you.

Vandalism

Intrusion. Choose a **quality** or **theme** upgrade in any park and demolish it.

Family Connections

You may discard this card from your hand to block an **Intrusion**, **Inspection**, or **Injunction** event from affecting you.

Be careful not to smudge it, the ink's still wet.

G

"Security Guards" has a much nicer ring to it than "Hired Thugs", don't you think?"

G

"Hey, they missed a spot! Nope, false alarm."

G

As Big Al says: "You get further with a kind word and a gun than with a kind word alone."

G



Building Contractor

Park step:
Your competitors may use an action to build attractions or upgrades for half the marked coin price, rounded down, by paying that amount to you.

"Sure, we can build that for ya. I got a cousin, works construction. Cash only, no questions."




Waste Management

Draw three Park cards and put them into your hand. Discard at least three Park cards from your hand and gain 3 coins for each card discarded this way.



Waste Management


Draw three Park cards and put them into your hand. Discard at least three Park cards from your hand and gain 3 coins for each card discarded this way.



The Shakedown 3

Super Attraction – Thrill Ride

Print-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY




Once per Events step:
Each competitor may pay you 2 coins for each **Gangster** theme icon in your park. If they do not, you may choose an attraction in their park and close it.




Family Connections

You may discard this card from your hand to block an **Intrusion**, **Inspection**, or **Injunction** event from affecting you.

Safe Cracking


Intrusion.
Choose a competitor and steal half of their available coins, rounded down.






Safe Cracking

Intrusion.
Choose a competitor and steal half of their available coins, rounded down.



As Big Al says: "You get further with a kind word and a gun than with a kind word alone." 

Cracking the safe is fun by itself, but if you get there before the banking is done ... 

Cracking the safe is fun by itself, but if you get there before the banking is done ... 

"This is going to hurt you a lot more than it hurts me." 



The Printshop 3

Super Attraction – Sideshow

Print-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY



At the start of the Park step:
Gain 25 coins.

Park step:
You cannot use an **Offshore Account**.

At the end of the Park step:
Lose 25 coins, or all remaining coins.



Grand Mayfair 3


Attraction – Hotel

Print-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY



Built-in upgrades:


- Guest Services – Restrooms
- Guest Services – Air Conditioning



Grand Plaza 3

Attraction – Hotel

Print-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY



Built-in upgrades:

- Guest Services – Restrooms
- Guest Services – Air Conditioning



Grand Regent 3


Attraction – Hotel

Print-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY



Built-in upgrades:

- Guest Services – Restrooms
- Guest Services – Air Conditioning

Printing the money is easy. The hard part is spending it all without getting caught. 









Cabaret

Attraction – Theatre



Once per Guests step:
If this attraction has a **Gangster** theme icon, gain 3 extra coins.



Pizzeria

Attraction – Food Outlet



Car Chase

Attraction – Leisure Ride



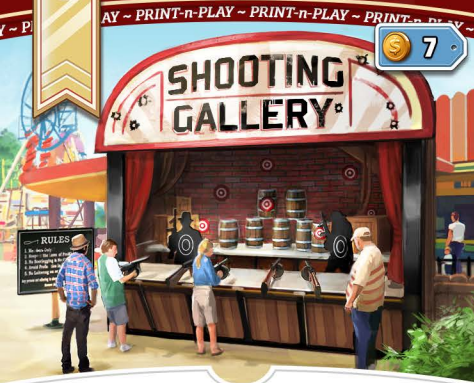
Car Chase

Attraction – Leisure Ride



Shooting Gallery

Attraction – Sideshow



You may use an action to build a **Gangster Theme** on this attraction for free.



Cleaner

Staff Member



You may dismiss this staff member to block an **Intrusion**, **Inspection**, or **Injunction** event from affecting you.



Concierge

Staff Member



Active only when your park has a **hotel**.

Once per Events step:
You may pay 5 coins to search the Park deck, choose a card and put it into your hand, then shuffle the Park deck.



Ice Cream Vendor

Staff Member



Once per Guests step:
Gain 2 extra coins for each open attraction in your park.



Anyone can clean up food wrappers and grime, but some messes require a professional.

She can get you anything, for a price.

Everybody likes ice cream!

Offshore Account ★ 0

Resource

Offshore Account ★ 0

Resource

Casino ★ 2

Upgrade - Feature

Comfortable Seating ★ 1

Upgrade - Feature



Once per Park step:
As an action, you may move at least 25 coins you own onto this resource. You cannot remove coins until game end.

Once per Guests step:
This resource gains 20% of its current coin value, rounded down.

Once per Park step:
As an action, you may move at least 25 coins you own onto this resource. You cannot remove coins until game end.

Once per Guests step:
This resource gains 20% of its current coin value, rounded down.

Active only when the **hotel** is open.

Once per Events step:
You may roll two dice. Gain coins equal to the result or gain twice that amount directly into an **Offshore Account**.

Your cash works for you overseas, but rumours of your wealth may work against you at home.

Your cash works for you overseas, but rumours of your wealth may work against you at home.

Display this rule box as a reminder.

Comfortable Seating ★ 1

Upgrade - Feature

Relaxation Pool ★ 1

Upgrade - Feature

Relaxation Pool ★ 1

Upgrade - Feature

Spa & Sauna ★ 2

Upgrade - Feature



 **Lockers & Coat Check** 
Upgrade – Guest Services

NT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-IT-n-f

 4



 **Lockers & Coat Check** 
Upgrade – Guest Services

NT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-IT-n-f

 4



 **Superior Quality** 
Upgrade – Quality

NT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-IT-n-f

 15



Attractions can have more than one *Superior Quality* upgrade.

 **Superior Quality** 
Upgrade – Quality

NT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-IT-n-f

 15



Attractions can have more than one *Superior Quality* upgrade.

 **Gangster Theme** 
Upgrade – Theme

NT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-IT-n-f

 12



After you build this upgrade, you may gain 3 coins for each **Gangster** theme icon in your park.

 **Gangster Theme** 
Upgrade – Theme

NT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-IT-n-f

 12



After you build this upgrade, you may gain 3 coins for each **Gangster** theme icon in your park.

 **Gangster Theme** 
Upgrade – Theme

NT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-IT-n-f

 12



After you build this upgrade, you may gain 3 coins for each **Gangster** theme icon in your park.

 **Gangster Theme** 
Upgrade – Theme

NT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-IT-n-f

 12



After you build this upgrade, you may gain 3 coins for each **Gangster** theme icon in your park.

ROUND SUMMARY

1 EVENTS STEP

- » Players draw an Event card each.
- » Play the top card of the City deck.
- » Players take turns playing one event at a time.
- » Continue until all players pass in a row.

2 PARK STEP

- » Players take turns taking one action at a time.
- » Players get three actions. Each can be any one of:

TAKE • Put a card from the Market into your hand.

- Draw two Park cards, or two Event cards, or two Blueprint cards. Keep one or none.
- Discard a card to draw 5 Park cards. Keep one.

BUILD • Pay to build a Park card from your hand or directly from the Market.

DEMOLISH • Demolish/dismiss a card in your park.

LOOSE CHANGE • Gain 1 coin for each attraction.

3 GUESTS STEP

- » **STARS:** total stars in your park, limited by your guest capacity, to work out how many guests.
- » **TICKETS:** check for extra income from events or abilities marked with a ticket symbol.
- » **MONEY:** 1 coin per guest, any extra from tickets.

4 CLEANUP STEP

- » Discard any pinned Event cards.
- » Turn up any face-down Park cards in your park.
- » Clear and refill the Market.
- » Discard down to 5 cards in hand.
- » Advance the Starting Player marker.

