

Step 1: Hack into secure systems.  
Step 2: ???  
Step 3: Profit.

**Additional rules:**

- New event type, **Hacking**, with its own attack and defence cards.

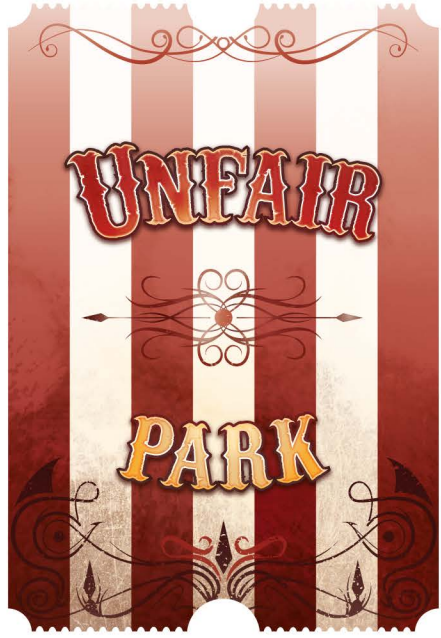
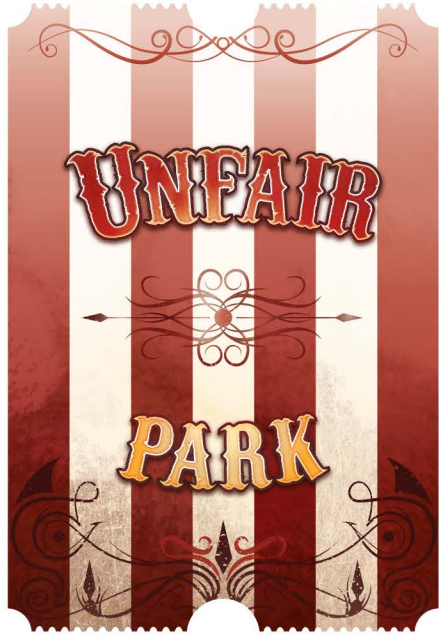
*These days it seems like we can't live without the grid.  
Trouble is, we may not be able to live with it either.*



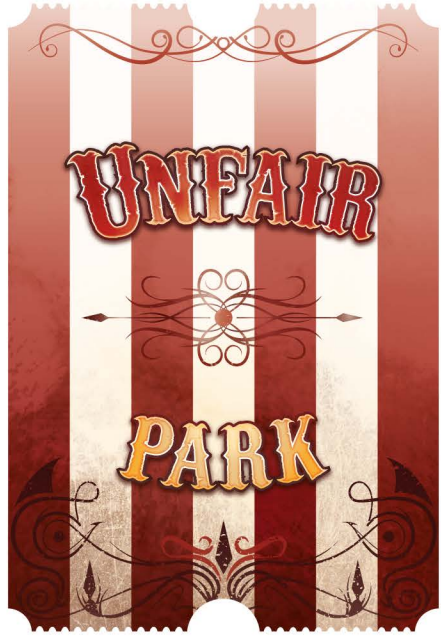












## SCORING SUMMARY

ATTRACTION SIZE	Icons	Points
Score each attraction separately.	1	5
	2	8
	3	12
	4	16
<b>BLUEPRINTS</b>		
Score the marked points if the blueprint is completed, otherwise deduct 10 points.	5	20
	6	25
	7	31
	8	38
	9	46
There is no penalty for incomplete bonus sections.	10	55
	11	65
	12	76
	13	88
<b>COINS</b>		
2 coins = 1 point	14	101
	15	115
	16	130
<b>OTHER</b>		
Staff members and some other cards score points as indicated on the card.	17	146
	18	163
	19	181
	20	200
<b>LOANS</b>	21	220
	22	241
	23	263
	24	286
	25	310