



Dinosaur

A mysterious valley offers a source of living dinosaurs and all the chaos that follows.

Additional rules:

- Requires two 6-sided dice.
- Whenever an attraction has more than one **dinosaur** animal upgrade, keep only one with the largest star value and demolish the others.

We may all be fascinated by dinosaurs, but the only thing they like about each other is the taste.











SCORING SUMMARY

ATTRACTION SIZE	Icons	Points
Score each attraction separately.	1	5
	2	8
	3	12
BLUEPRINTS	4	16
Score the marked points if the blueprint is completed, otherwise deduct 10 points.	5	20
	6	25
	7	31
	8	38
	9	46
There is no penalty for incomplete bonus sections.	10	55
	11	65
	12	76
	13	88
COINS	14	101
2 coins = 1 point	15	115
	16	130
OTHER	17	146
Staff members and some other cards score points as indicated on the card.	18	163
	19	181
	20	200
	21	220
LOANS	22	241
Deduct the points indicated on your loan card.	23	263
	24	286
	25	310