Updated cards #1

We update cards to clarify or adjust their abilities, or to correct errors. Use the cards in this pack to REPLACE the original cards of the same name. Do NOT just add them in.

You may get this update pack #1 in more than one box. You only need to update once.

The theme pack indicator in the lower right corner of each card shows which pack it belongs to. Cards that have updated rules are marked with dots beside the indicator. The number of dots shows the version of the card.

Always use the version with the most dots.

Of course, we hope never to update a card three times, but if we did, it would look like this.

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Main Gate
Park Entrance

This round, each player is affected by Intimidation

Intimidation.
Dismiss each staff member in your park and put those cards into your hand.

"We know all about your people. Who they are, what they do, where they live..."

Park limits:
- Guest capacity: 15
- Super attractions: 1
- Total attractions: 5
Super attractions require 5 stars.

**THE GETAWAY**

COMPLETE ALL ITEMS
Penalty if incomplete: 10 points

- **Car Chase**, with:
  - Gangster theme icon
  - Any other upgrade

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**AN OFFER YOU CAN’T REFUSE**

COMPLETE ALL ITEMS
Penalty if incomplete: 10 points

- Any Super Attraction, with:
  - Gangster theme icon

- Any Hotel, with:
  - Any Quality upgrade
  - Gangster theme icon

BONUS TARGET
Complete top section to qualify

- No Loans

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First in Line

Choose a card from the Market and put it into your hand.

Waste Management

Draw three Park cards and put them into your hand. Discard at least three Park cards from your hand and gain 3 coins for each card discarded this way.

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---

Anonymous Complaint

**Inspection.**
Choose a type of ride attraction, then choose a competitor and close all attractions of that type in their park.

"Won’t anyone think of the children?"

Safe Cracking

**Intrusion.**
Choose a competitor and steal half of their available coins, rounded down.

Cracking the safe is fun by itself, but if you get there before the banking is done...

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**Intrusion.**
Choose a competitor and steal half of their available coins, rounded down.

Cracking the safe is fun by itself, but if you get there before the banking is done...
This round, each player is affected by

**Jaded Youth**

Guests step: Leisure rides and their upgrades score no stars.

"Seriously? It just goes around. And around. And around."

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**River Romance**

**COMPLETE ALL ITEMS**
Penalty if incomplete: 10 points

- Any Nature Area
- Any Food Outlet, with:
  + Any Quality upgrade
- Any Theatre

**BONUS TARGET**
Complete top section to qualify

⚠️ The Jungle Queen
Super Attraction

83

POINTS

DIFFICULT

⚠️ = UNIQUE

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**First in Line**

Choose a card from the Market and put it into your hand.

All it took was three weeks of waiting in a queue.

---

**Anonymous Complaint**

**Inspection.** Choose a type of ride attraction, then choose a competitor and close all attractions of that type in their park.

"Won't anyone think of the children?"

---

**Idol of the Clenched Fist**

Upgrade – Feature Artifact

9

When an event would force you to discard a card from your hand, you may keep the card instead. This effect does not include discarding to play or to block an event.

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**Picnic Spot**

Attraction – Nature Area

Cannot add upgrades

5

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**Picnic Spot**

Attraction – Nature Area

Cannot add upgrades

5

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**Main Gate**

Park Entrance

15

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**Park limits:**
- Guest capacity: 15
- Super attractions: 5
- Total attractions: 5

Super attractions require 5 stars.

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**Park limits:**
- Guest capacity: +2

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**Park limits:**
- Guest capacity: +2

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Display this rule box as a reminder.

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**Guest Capacity**

15

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**Guest Capacity**

15

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**First in Line**

Choose a card from the Market and put it into your hand.

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**Flurry of Activity**

Draw two Event cards and play them immediately in any order you choose. Discard any unused cards.

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---

**Anonymous Complaint**

**Inspection.**

Choose a type of ride attraction, then choose a competitor and close all attractions of that type in their park.

---

**Demolition Order**

To play this event you must also choose an attraction in any park and discard a number of Event cards from your hand equal to its icon size. Demolish that attraction.

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To play this event you must also choose an attraction in any park and discard a number of Event cards from your hand equal to its icon size. Demolish that attraction.

---

**First in Line**

Choose a card from the Market and put it into your hand.

---

**Anonymous Complaint**

**Inspection.**

Choose a type of ride attraction, then choose a competitor and close all attractions of that type in their park.

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**Gem Seller**

**Staff Member**

Once per Guests step: Choose an open ride attraction in your park. Gain extra coins equal to twice its star total.

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"Stand and deliver! Uh, I mean… your insurance is due."

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"Won’t anyone think of the children?"
This round, each player is affected by

**New Safety Standards**

**SAFETY FIRST**

**Injunction.**
Close each attraction that is four icons or more in size unless it has at least one **guest services** upgrade.

**Inspection.**
For each **feature** upgrade in your park, pay 2 coins or demolish the upgrade and put the card into your hand.

It makes you wonder what exactly was wrong with the old safety standards...

"Fix the old one if you can, install a new one if you can't, but either way, no nasty accidents."

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**Anonymous Complaint**

Choose a **type of ride attraction**, then choose a competitor and close all attractions of that type in their park.

"Won’t anyone think of the children?"

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**Fast Food Restaurant**

Attraction – Food Outlet

**Cannot add quality**

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**Vampire**

- Unfairness
- Coins
- Blueprints
- Supporting strategies of:

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**Main Gate**

Park Entrance

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**First in Line**

Choose a card from the Market and put it into your hand.

All it took was three weeks of waiting in a queue.

OR

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**Robopocalypse 2057**

Super Attraction – Thrill Ride

**Once per Events step:**
You may reveal the top card of the Park deck until you find an upgrade you are allowed to build on this attraction or you empty the deck. You may build it on this attraction immediately for free. Discard any unused cards.

When they rise up and enslave humanity, we're going to regret all these upgrades...

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**Stormy Weather**

Guests step:
Calculate your park’s star total as normal, including all other effects. Your park scores half that total, rounded down.

"I came out to ride the Thunderbolt and the Hurricane, but this is ridiculous!"

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**Guest Capacity**

- Guest capacity: 15
- Super attractions: 1
- Total attractions: 5

Super attractions require 5 stars.
First in Line

Choose a card from the Market and put it into your hand.

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Anonymous Complaint

Inspection.
Choose a type of ride attraction, then choose a competitor and close all attractions of that type in their park.

“Won’t anyone think of the children?”

Mesmerist
Staff Member

Once per Events step:
You may choose a staff member in any park who has no mesmerism tokens. That staff member gains a mesmerism token and you get exclusive use of their abilities this round.

The audience will never believe the act if they see the same “volunteer” in every show.