

# B-movie

Supporting strategies of:

Attraction size

Blueprints

Coins

Unfairness



Main Gate

Park Entrance



Guest Capacity

Park limits:

- Guest capacity: 15
- Super attractions: 1
- Total attractions: 5

Super attractions require 5 stars.



BIG AL'S TOTALLY LEGIT  
FINANCIAL SERVICES

PURPOSE: Loan

Take one or more loans at any time. It's easy!



Repay in points only.  
Due at end of game.  
No early repayment.

NO EXCUSES  
NO EXTENSIONS  
NO EXCEPTIONS

This round, each player is affected by

## A Stock Footage Deal



You may discard a Park card from your hand immediately to gain 5 coins. If the card you discard is a **panorama attraction**, also draw an Event card.

Most of your archive is underexposed and overacted, but a few scenes still have value.



This round, each player is affected by

## Film Industry Incentives



The cost to build **theatres**, and **upgrades** on theatres, is half the marked coin price, rounded down.

The industry could improve their movies, but subsidising air conditioning is less effort.



This round, each player is affected by

## The Wooden Spoon Awards



Guests step:

Calculate each park's star total as normal, including all other effects. Each park with the **lowest star total** scores 5 extra stars.

If you build it, they will come - even if only to point and laugh...



This round, each player is affected by

## Licensing Fees



**Injunction.**

For each **theme icon** in your park, pay 2 coins or close its attraction. For each **store** in your park, pay 2 coins or close the attraction.

"...or our lawyers will crush your quaint little park out of existence. Have a nice day!"



This round, each player is affected by

## Studio Interference



Choose an Event card from your hand. Once all players have chosen, pass that card to the next player in turn order.

They said you would **have** the full resources of the studio. They didn't say you could **keep** them.





This round, each player is affected by

## The Great Popcorn Shortage



Close all theatres.

A disaster so epic they will surely make a movie about it.

## TWO BRAINS OF DR ATOMICA

8001

COMPLETE ALL ITEMS

Penalty if incomplete: 10 points

- Any Leisure Ride, with:  
+ Any Quality upgrade

OR

- Any Thrill Ride, with:  
+ B-movie theme icon



B

## IT CAME FROM THE STARS

8002

COMPLETE ALL ITEMS

Penalty if incomplete: 10 points

- Any Food Outlet, with:  
+ At least 3 stars from  
any upgrades



B

## NEVER SWIM ALONE!

8003

COMPLETE ALL ITEMS

Penalty if incomplete: 10 points

- Dive-in Theatre, with:  
+ B-movie theme icon

OR

- + Any two theme icons



BONUS TARGET

Complete top section to qualify

- Any Billboard built adjacent  
to a Dive-in Theatre



B

## CARNIVAL OF TERRORS

8004

COMPLETE ALL ITEMS

Penalty if incomplete: 10 points

- Any Sideshow, with:  
+ Any Guest Services upgrade  
+ B-movie theme icon

- Any Thrill Ride, with:  
+ No Quality upgrades



BONUS TARGET

Complete top section to qualify

Night Watchman



= UNIQUE



B

## PLAN 9

8005

COMPLETE ALL ITEMS

Penalty if incomplete: 10 points

- Any attraction, with:  
+ Star total of exactly 9  
+ Icon size of exactly 9



BONUS TARGET

Complete top section to qualify

- No Quality upgrades  
in your park



B

## First in Line



Choose a card from the  
Market and put it into  
your hand.

All it took was three weeks of waiting in a queue.

~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ OR ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ OR ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~

## Anonymous Complaint

Inspection.

Choose a type of ride  
attraction, then choose  
a competitor and close  
all attractions of that  
type in their park.



"Won't anyone think of the children?"

B

## Dumpster Diving



Search the Park discard  
pile and choose a card.  
Reveal it and put it into  
your hand.

Friends won't mention that you stink if you spend  
too much time in the trash. But you do.

## Drunken Hooligans

Intrusion.

Choose a guest  
services upgrade in  
any park and  
demolish it.



It's not a real party until they trash something.

B













## The Gelato-ness Blob

Attraction – Food Outlet



7



You may use an action to build the **second** theme upgrade on this attraction for free.



## Gravatron

Attraction – Leisure Ride



4



## Shapeshifting Thing

Attraction – Sideshow



10



### At game end:

This attraction may be used as a substitute for any single panorama attraction during panorama scoring.



## Shapeshifting Thing

Attraction – Sideshow



10



### At game end:

This attraction may be used as a substitute for any single panorama attraction during panorama scoring.



## Themed Merch Outlet

Attraction – Store



10



### Once per Guests step:

Gain 2 extra coins, then gain 4 extra coins for each **theme** icon on this attraction.



## Coming Soon!

Attraction – Billboard



3



### Events step:

You may demolish this attraction and remove the card from the game. If you do, you may pay to build an attraction in the same attraction space immediately.



## Coming Soon!

Attraction – Billboard



3



### Events step:

You may demolish this attraction and remove the card from the game. If you do, you may pay to build an attraction in the same attraction space immediately.



## Night Watchman

Staff Member



9



After you recruit this staff member, choose an attraction in your park.

### Events step:

You may block any number of **Intrusion** events from affecting the chosen attraction.



Is there anything creepier than patrolling a waxworks museum ... at night ... alone?







**Popcorn Seller**  
 Staff Member









**Once per Guests step:**  
Gain 5 extra coins for each open **theatre** in your park.

*The audience is hungry for the popcorn, and the theatre loves how thirsty it makes them too.*



**Comfortable Seating**  
 Upgrade – Feature









**Pod Person**  
 Alien Staff Member









If an event would affect another **staff member** in your park, you may substitute this staff member as the target. This staff member cannot gain tokens.

*Alien science gives us the finest in mass-produced scapegoats.*



**Double Dip Element**  
 Upgrade – Feature







*Only on thrill rides*



**Binoculars**  
 Upgrade – Feature







After you build this upgrade on a **panorama attraction**, you may search the Park deck and choose an attraction card that is part of the same panorama. Reveal it and put it into your hand. Shuffle the Park deck if you searched it.



**Red Carpet**  
 Upgrade – Feature







If the attraction is ever closed, demolish this upgrade and put the card into your hand.

Display this rule box as a reminder.



**Binoculars**  
 Upgrade – Feature







After you build this upgrade on a **panorama attraction**, you may search the Park deck and choose an attraction card that is part of the same panorama. Reveal it and put it into your hand. Shuffle the Park deck if you searched it.



**Air Conditioning**  
 Upgrade – Guest Services







*Not on rides*



### Air Conditioning

Upgrade – Guest Services

1

Not on rides

\$ 5

### Lockers & Coat Check

Upgrade – Guest Services

0

\$ 4

### Restrooms

Upgrade – Guest Services

0

\$ 3

### Acceptable Quality

Upgrade – Quality

0

Not with other quality

\$ 5

The attraction cannot have any other quality upgrades.

### Acceptable Quality

Upgrade – Quality

0

Not with other quality

\$ 5

The attraction cannot have any other quality upgrades.

### B-movie Theme

Upgrade – Theme

1

\$ 11

After you build this upgrade, you may gain 3 coins for each theme icon on the attraction.

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Upgrade – Theme

1

\$ 11

After you build this upgrade, you may gain 3 coins for each theme icon on the attraction.

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Upgrade – Theme

1

\$ 11

After you build this upgrade, you may gain 3 coins for each theme icon on the attraction.

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## ROUND SUMMARY

### 1 EVENTS STEP

- » Players draw an Event card each.
- » Play the top card of the City deck.
- » Players take turns playing one event at a time.
- » Continue until all players pass in a row.

### 2 PARK STEP

- » Players take turns taking one action at a time.
- » Players get three actions. Each can be any one of:

**TAKE** • Put a card from the Market into your hand.

- Draw two Park cards, or two Event cards, or two Blueprint cards. Keep one or none.
- Discard a card to draw 5 Park cards. Keep one.

**BUILD** • Pay to build a Park card from your hand or directly from the Market.

**DEMOLISH** • Demolish/dismiss a card in your park.

**LOOSE CHANGE** • Gain 1 coin for each attraction.

### 3 GUESTS STEP

- » **STARS**: total stars in your park, limited by your guest capacity, to work out how many guests.
- » **TICKETS**: check for extra income from events or abilities marked with a ticket symbol.
- » **MONEY**: 1 coin per guest, any extra from tickets.

### 4 CLEANUP STEP

- » Discard any pinned Event cards.
- » Turn up any face-down Park cards in your park.
- » Clear and refill the Market.
- » Discard down to 5 cards in hand.
- » Advance the Starting Player marker.

