





PURPOSE: LOAN

Take one or more loans at any time. It's easy!





GAIN 5 COINS













Repay in points only. Due at end of game. No early repayment.

NO EXCUSES NO EXTENSIONS NO EXCEPTIONS



This round, each player is affected by

A Stock Footage Deal



You may discard a Park card from your hand immediately to gain 5 coins. If the card you discard is a panorama attraction, also draw an Event card.

Most of your archive is underexposed and overacted, but a few scenes still have value.



This round, each player is affected by

Licensing Fees

This round, each player is affected by

Studio Interference

T-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-

The Wooden Spoon Awards

-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-



Guests step:

Calculate each park's star total as normal, including all other effects. Each park with the lowest star total scores 5 extra stars.

T-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT



Injunction.

For each **theme icon** in your park, pay 2 coins or close its attraction. For each store in your park, pay 2 coins or close the attraction.

Choose an Event card from your hand. Once all players have chosen, pass that card to the next player in turn order.

The industry could improve their movies, but subsidising air conditioning is less effort.

rounded down.



If you build it, they will come - even if only to point and laugh...



"... or our lawyers will crush your quaint little park out of existence. Have a nice day!'



They said you would **have** the full resources of the studio. They didn't say you could **keep** them.

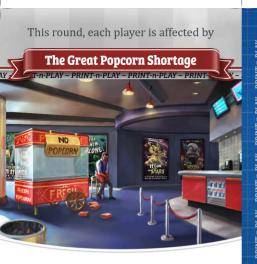


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The cost to build theatres, and upgrades

on theatres, is half the marked coin price,

-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PR



Close all theatres.

A disaster so epic they will surely make a movie about it.

TWO BRAINS OF DR ATOMICA

COMPLETE ALL ITEMS

Penalty if incomplete: 10 points

- Any Leisure Ride, with:
- + Any **Quality** upgrade

OR

- Any Thrill Ride, with:
- + B-movie theme icon



B

B005

B001



IT CAME FROM THE STARS

COMPLETE ALL ITEMS

Penalty if incomplete: 10 points

- Any Food Outlet, with:
- + At least 3 stars from any upgrades



B002

NEVER SWIM ALONE!

COMPLETE ALL ITEMS

Penalty if incomplete: 10 points

- Dive-in Theatre, with:
- + B-movie theme icon OR
- + Any two theme icons



B003

BONUS TARGET

Complete top section to qualify

• Any **Billboard** built adjacent to a **Dive-in Theatre**



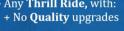


CARNIVAL OF TERRORS

COMPLETE ALL ITEMS

Penalty if incomplete: 10 points

- Any **Sideshow**, with:
- + Any **Guest Services** upgrade
- + B-movie theme icon
- Any **Thrill Ride,** with:





Complete top section to qualify







+7 POINTS

B004

PLAN 9

COMPLETE ALL ITEMS

Penalty if incomplete: 10 points

- Any attraction, with:
- + **Star total** of exactly 9
- + Icon size of exactly 9



BONUS TARGET

Complete top section to qualify

• No **Quality** upgrades in your park





First in Line

Choose a card from the Market and put it into your hand.



Dumpster Diving

Search the Park discard pile and choose a card. Reveal it and put it into your hand.

All it took was three weeks of waiting in a queue.

Friends won't mention that you stink if you spend too much time in the trash. But you do.

PRINT-n-PLAY ~ PRINT-n-PLAY ~ 🛈 R ~ PRINT-n-PLAY ~ PRINT-n-PLAP/RINT-n-PLAY ~ PRINT-n-PLAY ~ OR ~ PRINT-n-PLAY ~ PRINT-n-PLAY

Anonymous Complaint

Inspection.

Choose a **type of ride attraction**, then choose
a competitor and close
all attractions of that
type in their park.



Drunken Hooligans

Intrusion.

Choose a **guest services** upgrade in
any park and
demolish it.



"Won't anyone think of the children?"



It's not a real party until they trash something.





Project Management

You may draw up to three Blueprint cards then choose one to keep.

You may discard a blueprint you own.



Merchandising

Gain 5 coins.



Unusual Bequest

Build an upgrade from your hand immediately for free.



Media Blitz

Other Media Blitz events in play are discarded.

Guests step:

Your park scores 8 extra stars.

The only way to manage some projects is to finally manage to get rid of them.

It's like printing money, if money were shaped like t-shirts, teddy bears, and coffee mugs.

A huge fan of theme parks all his life, Kevin decided to spend his afterlife as part of one.

It's not brainwashing, exactly. More like a rinse.

RINT-n-PLAY ~ PRINT-n-PLAY ~ OR ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ OR ~ PRINT-n-PLAY ~ OR ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ OR ~ PRINT-n

Frivolous Lawsuit

Choose a staff member in any park. Dismiss them unless their employer spends 20 coins or discards a Giant Wad of Cash.



Giant Wad of Cash

Choose an attraction in any park. You may close it or reopen it.



Powerful Friends

You may discard this card from your hand to block an Injunction event from affecting vou.



Review Board

Iniunction. Choose a feature upgrade in any park and demolish it.



The complaint may be imaginary but the



City officials are so hard-working, and shamefully underpaid.



"Who did you kiss in the haunted house, Mr Mayor, when you thought nobody could see . . . ?'



"We've reviewed your attraction and it really is just too interesting to meet city regulations."



legal bills are very real.



Park step:

You may take up to four actions in total.



Sponsorship Deal

Guests step:

Gain 1 extra coin for each guest visiting your park.



Renovation

You may close an attraction in your park.

This round, when you pay to build an upgrade on a closed attraction in your park, you may pay half the marked coin price, rounded down.



Studio Tour

Gain 1 coin for each theme icon on open attractions in your park.

Gain 2 coins for each open panorama attraction in your park.

You could get so much more done if you'd just stop eating and sleeping.

"Printing ads on the back of the tickets? Pfft! We print the tickets on the back of the ads!"

Pardon our mess, we'll be ready to take your money again soon.

"... and on your left, the set for Atomic Island of the Zombie Jungle-Women from Outer Space!" RINT-n-PLAY ~ PRINT-n-PLAY ~ OR ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ OR ~ PRINT-n-PLAY ~ OR ~ PRINT-n-PLAY ~ PRINT-n



Safety Certificate

You may discard this card from your hand to block an Inspection event from affecting vou.



Security Guards

You may discard this card from your hand to block an Intrusion event from affecting vou.



Vandalism

Intrusion. Choose a quality or

theme upgrade in any park and demolish it.



Backlot Cleanup

You may close any number of attractions in your park. You may move any closed attractions in your park to any empty attraction space in your park, and exchange their positions to place them in the order you choose.



Be careful not to smudge it, the ink's still wet.



"Security Guards" has a much nicer ring to it than "Hired Thugs", don't you think?



"Hey, they missed a spot! Nope, false alarm."



The guest experience should always be as seamless as possible.



Studio Tour

Gain 1 coin for each theme icon on open attractions in your park. Gain 2 coins for each open panorama attraction in your park.



Flavour of the Month

Choose any theme. Reopen each attraction in your park that has a theme icon of the chosen theme.

Guests step: Your park scores 5 extra



Flavour of the Month

Choose any theme. Reopen each attraction in your park that has a theme icon of the chosen theme.

Guests step:

Your park scores 5 extra



"... and on your left, the set for Atomic Island of the Zombie Jungle-Women from Outer Space!"

You're either hot . . .

You're either hot . . .

RINT-n-PLAY ~ PRINT-n-PLAY ~ OR ~ PRINT-n-PLAY ~ PRINT-n-PLAY RINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT

Backlot Cleanup

You may close any number of attractions in vour park. You may move any closed attractions in your park to any empty attraction space in your park, and exchange their positions to place them in the order you choose.



Endless Rehashing

Choose an attraction in your park. You may immediately re-use any abilities of each theme upgrade on the chosen attraction that start with "After you build this upgrade".



Endless Rehashing

Choose an attraction in your park. You may immediately re-use any abilities of each theme upgrade on the chosen attraction that start with "After you build this upgrade".



You may use an action to build an upgrade in your park for half the marked coin price, rounded down, if any park has an upgrade of the same name.

The guest experience should always be as seamless as possible.



... or you're not



... or you're not



"They look like real people dipped in wax . . and some of them just might be - mwahahaha!



Mystery Theatre

Super Attraction – Theatre



Crazy Mouse

Attraction - Thrill Ride

AY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT



Dive-in Theatre

Attraction - Theatre

AY ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT-



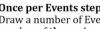
Dive-in Theatre

Attraction - Theatre

AV ~ PRINT-n-PLAY ~ PRINT-n-PLAY ~ PRINT

Once per Events step:

Draw a number of Event cards equal to the number of **theme icons** on this attraction plus one, and choose one card to keep.



Its drawing power grows with each new cliché.





Built-in upgrade:

• Feature - Comfortable Seating



• Feature - Comfortable Seating











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you may pay to build an attraction in the

same attraction space immediately.

you may pay to build an attraction in the

same attraction space immediately.





You may block any number of *Intrusion* events from affecting the chosen attraction.

Gain 2 extra coins, then gain 4 extra coins for

each theme icon on this attraction.





ROUND SUMMARY

1 EVENTS STEP

- » Players draw an Event card each.
- » Play the top card of the City deck.
- » Players take turns playing one event at a time.
- » Continue until all players pass in a row.

2) PARK STEP

- » Players take turns taking one action at a time. » Players get three actions. Each can be any one of:

TAKE • Put a card from the Market into your hand.

- Draw two Park cards, or two Event cards,
- or two Blueprint cards. Keep one or none. • Discard a card to draw 5 Park cards. Keep one.
- BUILD Pay to build a Park card from your hand or

directly from the Market.

DEMOLISH • Demolish/dismiss a card in your park. LOOSE CHANGE • Gain 1 coin for each attraction.



- » STARS: total stars in your park, limited by your
- guest capacity, to work out how many guests.

 ** TICKETS: check for extra income from events or abilities marked with a ticket symbol.
- » MONEY: 1 coin per guest, any extra from tickets.

4) CLEANUP STEP

- » Discard any pinned Event cards.
- » Turn up any face-down Park cards in your park.
- » Clear and refill the Market.
- » Discard down to 5 cards in hand.
- » Advance the Starting Player marker.

