1. Events step
» Players draw one Event card each.
» Play the top card of the City deck.
» Players take turns playing events or abilities, playing as many as they wish, one at a time.
» Continue until all players pass in a row.

2. Park step
**TAKE, BUILD, DEMOLISH or LOOSE CHANGE**
» Players take turns taking actions, one at a time.
» Players get three actions. Each action can be any of Take, Build, Demolish, or pick up Loose Change.

3. Guests step
**Count your STARS, check your TICKETS, take your MONEY.**
» Players find the number of guests in their park:
  • Total all stars from open attractions in your park.
  • Limit the total to your current guest capacity.
» Gain 1 coin for each guest, plus any extra income awarded by card abilities marked with a ticket symbol.

4. Cleanup step
» Discard any pinned Event cards still in effect.
» Flip over any face-down Park cards in your park.
» Clear and refill the Market.
» Discard cards to meet the 5 card hand limit.
» Advance the Starting Player marker to the next player.

**Park step actions**

**TAKE A CARD - choose from:**
• Put a card from the Market into your hand for later.
• Draw two Park cards, two Event cards, or two Blueprint cards. Keep one or none.
• Discard any card from your hand to draw five Park cards and choose one to keep.

**BUILD A CARD - choose from:**
• Pay to build a Park card directly from the Market or from your hand.
• Pay to build one of your Showcase attractions. You must have 5 stars in your park.

**DEMOLISH A CARD**
• Demolish or dismiss a card from your park.

**LOOSE CHANGE**
• Gain 1 coin for each attraction in your park.

**Scoring**

**ATTR ACTIONS**
Score each attraction separately for the total number of icons it has on its ribbon.

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**BLUEPRINTS**
Score the marked points if the blueprint is completed, otherwise deduct 10 points.
There is no penalty for incomplete bonus sections.

**COINS**
2 coins = 1 point

**OTHER**
Staff members and some other cards score points as indicated on the card.

**LOANS**
Deduct the points indicated on the loan card.

*You can take one or more LOANS at any time.*
Using your Loan card does not use an action.
### Attraction types

- **Super Attraction**
  - Limit 1 per park

- **Thrill Ride**
  - Ride attraction

- **Leisure Ride**
  - Ride attraction

- **Theatre**

- **Food Outlet**

- **Sideshow**

- **Nature Area**

- **Hotel**

### Upgrade types

- **Feature**

- **Guest Services**

- **Quality**

- **Theme, e.g.**  
  - Animal

### Other

- **Staff Member**

- **Resource**

### Miscellaneous

- **Stars:** how many guests this card attracts to your park.
- **Guest Capacity:** the maximum number of guests your park can hold.
- **Ticket:** Guests step ability reminder.
- **Cannot be upgraded.**
- **Pin this event for later.**

- **Victory Points.**

- **Forms part of a panorama.**

- **Injunction, Inspection, Intrusion**
  
  - **Attack**
  - **Defence**